Ryde Community Sport Centre 6-a-side Rules and Regulations



# All rules and regulations of the Laws of the Game (Laws 1-17 inclusive) will apply unless otherwise directed below.

# Number of Players

- a) 6v6 (including GK)
- b) The minimum number of players required for a team to take the field is (four) 4, one of

whom must be designated as the goal keeper.

- c) Borrowing players is not permitted. Exceptions include when a team has less than 6 (adult) or 4 (junior) of their original registered players. The following conditions apply;
  - Borrowed players must be registered on Play Football under the Summer Football Product.
  - A borrowed player's original team must be in a division equal to or lower than the team they are filling in for.
  - The competition coordinator must be informed.
- d) For mixed competition: A minimum of 2 female players must be on the field of play at all times (not including GK); or
  - If there is only 1 female players then the team can only have 5 players on the field until the second female player enters the field of play.
- e) For mini competition: 4v4 format with no goalkeepers or gender rules

# Interchange or Substitution:

- a) A substitution may be made at any time, whether the ball is in play or not. To replace a player with a substitute, the following conditions must be observed;
  - The substitute enters the pitch via his own team's substitution zone.
  - The substitute only enters the pitch after the player being replaced has left.
  - The substituted player may take further part in the match.
  - If a period is extended to allow a penalty kick, only the goalkeeper of the defending team may be substituted.
- b) Changing the goalkeeper
  - Any of the players/substitutes may change places with the goalkeeper however they must inform the referee and wait for a stoppage in the match
  - A player or substitute replacing the goalkeeper must wear a different coloured jersey or bib.

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## **Players Equipment**

- a) Teams shall wear matching shirts. ALL playing strips are to have clearly visible permanent numbers.
- b) All players must wear shin pads. Referees shall not allow any player to take the field of play without shin pads.
- c) Moulded football boots are to be worn. Metal studs are not to be worn.
- d) Running style shoes are acceptable, but not recommended.
- e) No jewelry whatsoever is permitted to be worn by any player. Religious adornments or medical alert bands may be permitted on the discretion of the referee. These items must be properly secured and ensure no risk to other players or the player themselves.

#### **Match Officials**

- a) Fully qualified referees (NWSFRA) will be appointed to games where possible
- b) If a fully qualified referee has not been appointed to your game, RCSC staff will referee the game.

#### **Duration of Matches**

- a) Playing time allowed for each game shall be;
- b) Up to and including Under 16: thirteen (13) minutes per half; 1 minute half time break
- c) Adult competitions: eighteen (18) minutes per half; 1 minute half time break
- d) There will be no added time for injury and other stoppages;
- e) Kick off times are listed on Sportsfix
- f) Games will commence on time and the referee will be the sole timekeeper for the game.
- g) During finals:
  - 1 Extra time period of five (5) minutes is to be added at the end of the game. If the scores are still level a penalty shootout ensues.

#### Start and Restart of Play

- A kick-in shall be taken when the ball crosses the sideline. The following conditions apply;
  - i. The ball is placed either on the touchline or outside within 25 centimetres of the touchline.
  - ii. The ball must be completely stationary before it is kicked in.
  - iii. The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline all of the way, into the pitch, the kick-in is given to the opposing team.
  - iv. The kick-in must be taken within five (5) seconds once the ball is placed on the line; if it is not, the kick-in is given to the opposing team.
  - v. The kicker cannot play the ball a second time until another player has played it; infringement of this rule entails an indirect free kick to the opposing from the point of infringement.

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- vi. All opposition players must be at least 5 metres away from point of kick-in.
- vii. A goal cannot be scored directly from a kick-in. Any player within the field of play must touch the ball first, prior to wholly crossing the goal line.
- viii. Corners that are taken incorrectly or which exceed five (5) seconds will result in a goal kick being awarded to the defending team.
- b) Goals can be scored directly from a kick off.

### Offside

There will be no offside rule applied in any game in the competition.

### **Free Kicks**

- a) All free kicks will be awarded as indirect except for penalty kicks.
- b) The minimum distance an opposing player may be from the ball in any free kick situation is five (5) metres.
- c) Penalty kicks are to be awarded when a defending team commits a "direct free kick" offence inside the "D" area.
- d) Penalty kicks are to be taken from the marked spot which is six (6) metres from the goal-line.
- e) Sliding tackles are permitted in 6-a-side football, these are regulated as per the laws of the game.

## Goalkeepers

- a) The Goalkeeper can punt kick or drop-kick the ball (out of their hands) over the halfway line on the full.
- b) The Goalkeeper can throw the ball (out of their hands) over the half-way line on the full in general play.
- c) Goal-kicks must be taken off the ground within the goalkeeper area.
- d) The Goalkeeper must release the ball within five (5) seconds of gaining control of the ball in their hands. The penalty for this indiscretion will be an indirect free kick at the point of the offence.
- e) A goal keeper cannot score a goal by throwing the ball or punt kicking into the goals that they are attacking.

# **Cautions/Send Offs**

- a) Referees at their discretion may issue yellow cards. An accumulation of four (4) yellow cards in the season will result in a mandatory one-match suspension.
- b) The referee may sin bin a player for five (5) minutes for Y2 (dissent by action or word) offences. A player may not be substituted whilst in the sin bin.
- c) Yellow cards are to be marked clearly on the scoresheet at the end of the night.
- d) Referees at their discretion may issue a red card and send the player from the field of play.
- e) For R4, R5 (DOGSO) and R7 (second caution) offences; referees are to mark this on the scoresheet at the end of the night. These offences carry a mandatory one-match suspension as per NWSF regulations.

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f) For R1, R2, R3 & R6 offences; we require the referees to complete a red card report form provided in email by the competition coordinator. Suspensions may be imposed based on advice from NWSFRA and the competition coordinator. All players are subject to NWSF Grievance and Disciplinary Regulations.